

Block Editor

With BERNINA Quilter, create custom block libraries and import new blocks. Use Block Editor to create new square blocks (DesignerPlus level only).

Create a Custom Library

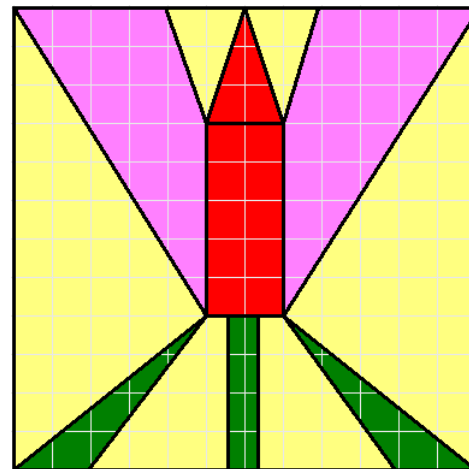


- Open the *Quilter* program.
- Click *File > Manage Blocks*. The Block Library Manager dialog opens.
 - ⇒ Right click on *Library Manager* and select *New Library* from the popup menu. The Input Library Name dialog box opens.
 - ⇒ Enter the name for the library. Type "My Blocks". Click OK. The \$ sign prefix denotes a custom library.
 - ⇒ Select the new library on the left side of the dialog box and right-click on the right side of the dialog box.
 - ⇒ Select *New Block* from the popup menu. A new blank block is added to the library.
 - ⇒ While the block is highlighted, name the block "Flower."
 - ⇒ Press Enter.

Creating a Custom Block



- Right click on the blank block > select *Edit Block*. The selected block opens in the *Block Editor*.
- Within the Block Editor, select *Edit > Block Size*. Change to 12 and click OK.
- Select View and make sure *Snap to Grid* and *Smart Snap* are activated.
- Select the *Rectangle tool*.
 - ⇒ Begin the rectangle 5 grid squares from the side and 3 grid squares from top. Click and drag to create a rectangle 2 grid squares by 5 grid squares. Click again to set the rectangle.
 - ⇒ Select View and turn *Snap to Grid* off.
 - ⇒ Create a second rectangle below the first to create the stem; center below the first and extend to the bottom edge.
- Select the *Line tool*.
 - ⇒ Begin by drawing a triangle on top of the rectangle. Click to set line and click again to set position.
 - ⇒ Click in the top corner of the block. Draw a line to connect to the bottom of the large rectangle. Repeat for other side.
 - ⇒ Click 4 grid squares in from top corner of block. Draw a line to connect to top of the large rectangle. Repeat for other side.
 - ⇒ Click in the bottom corner of the block. Draw a line to connect to the bottom of large rectangle. Repeat for other side.
 - ⇒ Click 2 grid squares in from bottom corner of block. Draw a line to connect to the large rectangle. Repeat for other side.



Notes:

Bernina Embroidery Software must be open to access the Quilter Program

Use the Block Library Manager to create block libraries to store custom blocks.

The Library provides over 300 quilt blocks, a wide color palette and fabrics from which to design the project.

The blank block defaults to the 10 x 10 grid standard for quilt blocks.

Snap to Grid forces the line/object to conform to the grid.

Smart Snap forces the drawing tools to always join lines whether or not they are on the grid point.

Fine tune the position of an object by selecting it and using the arrow keys.

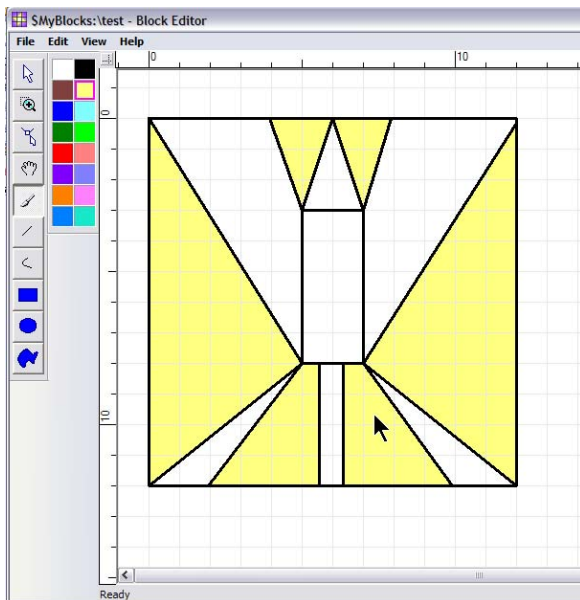
To delete an object, select the Select Shape tool, select the line, and press delete on the keyboard.

In general the drawing tools work the same as in the BERNINA Embroidery Software.



Coloring the Block

- Select the *Color* tool.
- Select yellow from the *Palette* for the background. Click in the shape to fill with the selected color.
- Select red from the *Palette* for the center rectangle and triangle. Click in the shapes to fill.
- Select the pink from the *Palette* for the remaining petals. Click in the shapes to fill.
- Select green from the *Palette* for the lower triangles and stem rectangle. Click in the shapes to fill.
- *File > Save.*



Print Cutting Instructions

- Select *File > Print Preview.*
- Select *Block Construction.*
- Block Construction adds the seam allowances and prints the pieces at actual size.
- Click Close.
- Reselect *File > Print Preview.*
- Select *Rotary Cutting Instructions.*
- View the instructions for cutting out the block and print out for easy reference.
- Close the instructions.
- Close the *Block Editor.*

Using the block

- Close the *Block Library Manager.*
- Locate your designed block by clicking on the + sign in front of \$My Blocks.

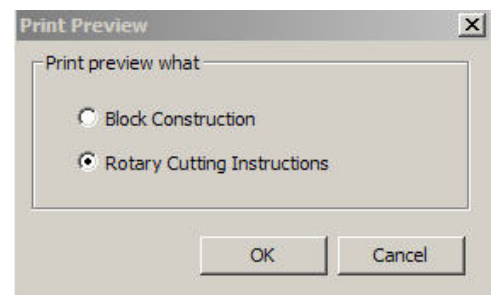
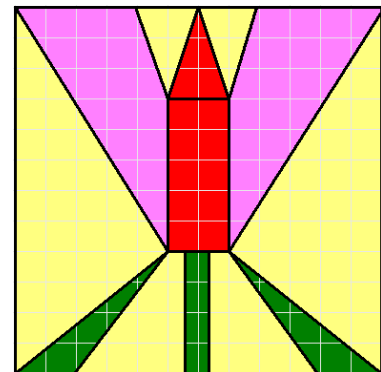
Notes:

Choose custom colors by right clicking on a color chip. In the dialog box that opens, click on Define Custom Colors and choose the desired color.

If a shaped area is not completely closed or connected, the color will bleed into the adjoining shaped area.

To reshape a line or a shape, select the object and then click on the reshape icon.

Reshaping lines in a block causes any current colors to be removed. This is expected behavior as reshaping an area can change its geometry, making existing colors invalid.



You can print Rotary Cutting instructions for custom created blocks from inside the Block Editor.